



## **Audlem St James C of E Primary School**

**Progression in Art and Design under the 2014 National Curriculum**

### **Key Stage 1**

**Pupils should be taught creativity in art, craft and design by:**

- using a range of materials to design and make products
- using drawing, painting and sculpture to share their ideas, experiences and imagination
- developing techniques in using colour, pattern, texture, line, shape, form and space using clay and printing to a large scale and in 3D
- being taught about the work of a range of artists, craftsmen and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

### **Key Stage 2**

Pupils should be taught to develop their techniques, including their control and their use of materials, with experimentation and an increasing awareness of different kinds of art, craft and design.

**Pupils should be taught:**

- to create sketch books to record their observations and use them to review and revisit ideas, and collect visual material to help them to develop their ideas
- to improve their mastery of techniques, such as drawing, painting and sculpture with materials (e.g. pencil, charcoal, paint, clay)
- about the greatest artists, architects and designers in history.

## Art Assessment Key Stage 1

	Art Assessment Key Stage 1																							
	To use a range of materials creatively, to design and make products Use experiences and ideas as the inspiration for art work			To use drawing painting and sculpture to develop and share ideas, experiences and imagination			To develop a wide range of art and design techniques in using colour, pattern texture, line, shape, form and space								Pupils should be taught about a range of artists, craft makers and designers, describing differences and similarities between different practices and disciplines and making links to their									
				Drawing			Painting			Collage			Sculpture			Print/Textiles			Digital					
Term	1	2	3	1	2	3	1	2	3	1	1	1	3	3	3	2	2	2	1	2	3	1	2	3
<b>Year 1</b>	an respond to ideas and starting points and collect visual information  an explore different methods and materials as ideas develop			I can draw lines of different sizes and thicknesses  I can colour my own work neatly by following the lines			I can use thick and thin brushes  I can mix primary colours to make secondary			I can use a combination of materials that are cut torn and glued  I can mix materials to create texture			I can use a combination of shapes, including lines and texture using a variety of materials eg. rolled up paper, straws etc.			I can use repeating or overlapping shapes  I can mimic Print from the environment  I can use objects to create print eg. fruits, veg, sponges  I can press roll rub and stamp to make prints			I can use a wide range of tool to create: Eg. tablets, computers, cameras etc.			I can describe the work of notable artists, artisans and designers and use some of their ideas to create		
Term	1	2	3	1	2	3	1	2	3	3	3	3	1	1	1	3	3	3	1	2	3	1	2	3
<b>Year 2</b>	As Year 1			I can show patterns and texture by adding dots and lines I can show different tones by			I can add white to colours to make tints and black to make tones I can create colour			I can sort and arrange materials			I can use card and clay as materials I use techniques such as rolling, cutting, moulding and carving			(Textiles) I can use weaving to create a pattern I can join materials using glue and/or a stitch			As Year 1			As Year 1		

		using coloured pencils	wheels			I can use plaiting I can use dip dye techniques		
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Art Assessment Key Stage 2																								
	To use experiences, other subjects across the curriculum and ideas as inspiration for art work To create sketch books to record observations and use them to review and revisit ideas			Improve mastery of techniques														Pupils should be taught about great artists, architects and designers in history and take inspiration from them						
				<b>Drawing</b>			<b>Painting</b>			<b>Collage</b>			<b>Sculpture</b>			<b>Printing/Textiles</b>			<b>Digital</b>					
<b>Term</b>	1	2	3	1	1	1				3	3	3	2	2	2	1	2	3	1	2	3	1	2	3
<b>Year 3</b>	I can create a sketch book and know what it's for			I can use different hardness's of pencils to show line, tone and texture I can annotate sketches to explain and elaborate ideas  I can sketch lightly (no need to use a rubber to correct mistakes)  I can use shading to create light and shadow						I can select and arrange materials for a striking effect I can ensure my work is precise I can use mosaic and montage			I can create and combine shapes to create recognisable forms eg. shapes made from nets or solid materials			I can use layers of two or more colours I can replicate patterns observed in natural or built environments I can make printing blocks eg. from coiled string glued to a block  I can make precise repeating patterns			I can create images, video and sound recordings and explain why they were created			I can replicate some of the techniques used by notable artist, artisans and designers  I can create original pieces of my own that are influenced by studies of others		

		I can use hatching and cross hatching to show tone and texture																						
<b>Term</b>	1	2	3				3	3	3	2	2	2	2	2	2	1	1	1	1	2	3	1	2	3
<b>Year 4</b>	I can develop ideas from starting points in the curriculum	I can collect information, sketches and resources	I can adapt and refine ideas as they progress	I can comment on art work using visual language			I can mix colours effectively	I can use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines	I can use watercolour paint to produce washes for backgrounds then add detail	I can experiment with creating mood with colour	I can use coiling, overlapping and tessellation	I can include texture that conveys feelings, expression or movement	I can use clay and other mouldable materials	I can add material to provide interesting detail	I can shape and stitch materials	I can use basic cross stitch and back stitch	I can colour fabric	I can quilt, pad and gather fabric	As Year 3	As Year 3				
<b>Term</b>	1	2	3	1	1	1				3	3	3				2	2	2	1	2	3	1	2	3
<b>Year 5</b>	I can present my idea imaginatively in my sketchbook	I can use the qualities of materials to enhance ideas	I can spot the	I can use a variety of techniques to add interesting effects to depict movement, perspective, shadows and reflection	I can chose a style				I can mix textures ( rough and smooth, plain and patterned)	I can combine visual and tactile qualities				Textiles: I can show precision in techniques	I can choose from a range of stitching techniques	I can enhance digital media by editing	Eg. including sound, video, animation,	I can give details (including my own sketches) about the style of some notable artists, artisans and						

	<p>potential in unexpected results as work progresses</p> <p>I can comment on artwork with a fluent grasp of visual language</p>	<p>of drawing suitable for the work eg.realistic or impressionistic</p> <p>I can use lines to represent movement</p>									<p>I can combine previously learned techniques to create pieces</p>	<p>still images and installations</p>	<p>designers</p> <p>I can show how the work of those studied was influential in Both society and to other artists</p> <p>I can create original pieces that show a range of influences and styles</p>
<b>Term</b>	1 2 3		1 1 1	2 2 2	3 3 3	1 1 1	1 2 3	1 2 3					
<b>Year 6</b>	<p>I can present my idea imaginatively in my sketchbook</p> <p>I can use the qualities of materials to enhance ideas</p> <p>I can spot the potential in unexpected results as work progresses</p> <p>I can comment on artwork with a fluent grasp of visual language</p>	<b><u>DRAWING</u></b>	<p><b><u>PAINTING</u></b></p> <p>I can sketch lightly before painting to combine line and colour</p> <p>I can create a colour palette based on colours observed in the natural or built world</p> <p>I can use the qualities of acrylic and watercolour paint to create visually interesting pieces</p> <p>I can combine colours, tones and</p>	<p><b><u>COLLAGE</u></b></p> <p>I can use ceramic, mosaic materials and techniques</p>	<p><b><u>SCULPTURE</u></b></p> <p>I can show life like qualities and real life proportions or, if more abstract, provoke different interpretations</p> <p>I can use tools to carve and add shapes, texture and pattern</p> <p>I can combine visual and tactile qualities</p> <p>I can use frameworks</p>	<p><b><u>PRINTING</u></b></p> <p>I can build up layers of colours</p> <p>I can create an accurate pattern showing fine detail</p> <p>I can use a range of visual elements to reflect the purpose of the work</p>	<p><b><u>DIGITAL</u></b></p> <p>I can enhance digital media by editing Eg. including sound, video, animation, still images and installations</p>	<p>I can give details (including my own sketches) about the style of some notable artists, artisans and designers</p> <p>I can show how the work of those studied was influential in both society and to other artists</p>					

			<p>tints to enhance the mood of a piece</p> <p>I can use brush techniques and the qualities of paint to create texture</p> <p>I can develop a personal style of painting and drawing based on ideas from other artists</p>		<p>(such as wire or moulds) to provide stability and form</p>			<p>I can create original pieces that show a range of influences and styles</p>
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